

Name of the Faculty: Ms. Neha
Discipline: Computer science & Engg.
Semester:5th
Subject: Design Algorithm & Analysis(CSE 305N)
Work Load (Lecture/Practical) per week (in hours): Lectures- 3 Hours , Practicals- 3 Hours

Week	Theory		Practical day	Practical Topic
	Lecture day	Topic (including assignment/test)		
1 st	1 st	Review: Elementary Data Structures	1 st	Sort a given set of elements using the Quick sort method and determine the time required to sort the elements. The elements can be read from a file or can be generated using the random number generator.
	2 nd	Review:Algorithms & its complexity(Time & Space		
	3 rd	Review:Analysing Algorithms, Asymptotic Notations,		
2 nd	4 th	Review:Priority Queue, Quick Sort	2 nd	Program to Obtain the Topological ordering of vertices in a given digraph.
	5 th	Review:merge sort.(Assignment-1)		
	6 th	Recurrence relation:Methods for solving recurrence		
3 rd	7 th	Recurrence relation:Substitution , Recursion tree	3 rd	Implement 0/1 Knapsack problem using Dynamic Programming.
	8 th	Recurrence relation: Master theorem, Strassen multiplication.		
	9 th	Advanced data Structures: Binomial heaps		
4 th	10 th	Advanced data Structures:Fibonacci heaps, Splay Trees	4 th	From a given vertex in a weighted connected graph, find shortest paths to other vertices using Dijkstra's algorithm.
	11 th	Advanced data Structures:Red-Black Trees		
	12 th	Unit test-I		
5 th	13 th	Advanced Design and analysis Techniques	5 th	Find Minimum Cost Spanning Tree of a given undirected graph using Kruskal's algorithm.
	14 th	Dynamic programming:: Elements, Matrix-chain multiplication		
	15 th	Dynamic programming:longest common subsequence,		
6 th	16 st	Greedy algorithms: Elements	6 th	Program to Print all the nodes reachable from a given starting node in a digraph using BFS method.
	17 nd	Greedy algorithms: Activity- Selection problem,		
	18 rd	Greedy algorithms: Huffman codes		
7 th	19 th	Greedy algorithms:Task scheduling problem, Travelling Salesman Problem. (Assignment-2)	7 th	Compute the transitive closure of a given directed graph using Warshall's algorithm.
	20 th	Backtracking algorithms: Graph coloring		
	21 th	Backtracking algorithms: N-Queen problem,		
8 th	22 th	Backtracking algorithms: Hamiltonian path and circuit	8 th	Program to Check whether a given graph is connected or not using DFS method.
	23 th	Unit test-II		
	24 st	Graph Algorithms :Introduction		
9 th	25 rd	Review of graph algorithms	9 th	Find Minimum Cost Spanning Tree of a given undirected graph using Prim's algorithm.
	26 th	Review of graph algorithms:Traversal Methods(Depth first & Breadth first search),		
	27 th	Review of graph algorithms:Topological sort,		
10 th	28 th	Review of graph algorithms:Strongly connected components	10 th	Implement All-Pairs Shortest Paths Problem using Floyd's algorithm. Parallelize this algorithm, implement it using Open and determine the speed-up achieved.
	29 th	Review of graph algorithms:, Minimum spanning trees- Kruskal's		
	30 th	Review of graph algorithms:Prim's Algorithm		
11 th	31 st	Review of graph algorithms:Single source shortest paths, Relaxation	11 th	Implement N Queen's problem using Back Tracking
	32 nd	Review of graph algorithms:Dijkstra's Algorithm(Assignment-3)		
	33 rd	Review of graph algorithms:Bellman- Ford algorithm(Assignment-3)		
12 th	34 th	Review of graph algorithms:Single source shortest paths for directed acyclic graphs,	12 th	Implement Graph Coloring.
	35 th	Review of graph algorithms:Floyd-Warshall algorithm		
	36 th	Unit Test -III		
	37 th	Computational Complexity:Basic Concepts		Find Hamiltonian Path using Back Tracking.

13 th	38 th	Computational Complexity: Polynomial vs Non-Polynomial Complexity	13 th		
	39 st				Computational Complexity: NP- hard & NP-complete classes.
14 th	40 rd	Computational Complexity: Flow and Sorting Networks,Ford- Fulkerson method	14 th	Implement longest common subsequence.	
	41 th				Computational Complexity: Ford- Fulkerson method(Assignment-4)
	42 th				Computational Complexity: Comparison network
15 th	43 th	Computational Complexity: Zero- one principle	15 th	Implement Huffman code using Greedy approach	
	44 th				Computational Complexity: Bitonic sorting network, merging network
	45 th				Unit Test-IV